

A Demon Ballet

CONCEPTUAL FILM ART BY CRAIG M BAURLEY



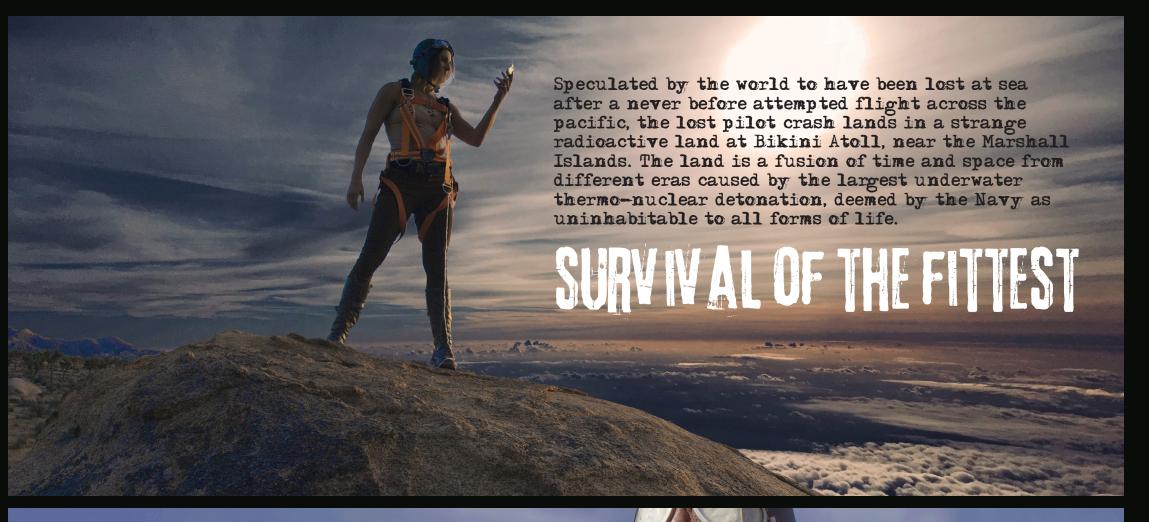






DEATH BY 1000 NIPS (Sample Scene)

The Queen of the Sky is caught and loses the torch staff. Resisting and struggling, she slips away. The pack surrounds her in a circle waiting for orders. The alpha leader makes a small gesture and one of the pack makes an aggressive nip at her leg. She turns to fend it off and suddenly a second member of the pack takes a little nip, again from behind. Now she is predicting the next move and quickly turns and mashes down the third pack member with her palm. She is pleased with herself and enjoys the small victory. Emboldened by this she grabs the next pack member by the hair and joyously tosses it aside. Two more pack members pull her legs out from underneath her and she collapses into the splits, caught and dragged along. She punches and kicks at the pack, screaming angrily as the pack completely envelopes her with a heap of bodies.









THE COCOON REVEAL (Sample Scene)

The Queen of the Sky is completely covered and pinned down by the pack, waiting for the Alpha to unveil what they've captured. There is a glow coming out of the heap of bodies, and the pack starts to pulsate and move with unison excitement. The Alpha gestures to unveil and release her, then grabs her and cuts her skin on the face. He digs into her temple and she starts to change and react while a small bead of blood drips from her hairline.

Her movements start to match the others in

Her movements start to match the others in Her movements start to match the others in pulsation. The creatures in the background move in coordination with the torch glow in hand. She comes to for a moment and notices the warm glow of the torch staff. She grabs it away, breaking free and lunges at the Alpha, burning him. The entire pack reacts in pain and dive in front of the Alpha, pulling him to the back of the pack. The pack dives at her again, but she burns them with the torch staff. Each time she injures one of the pack, they are pulled to the back, and others lunge forward.



Although digitally superimposed, the prosthetic pieces were sculpted be hand to add imperfection and utilize natural textures such as shark teet and a cast skull.

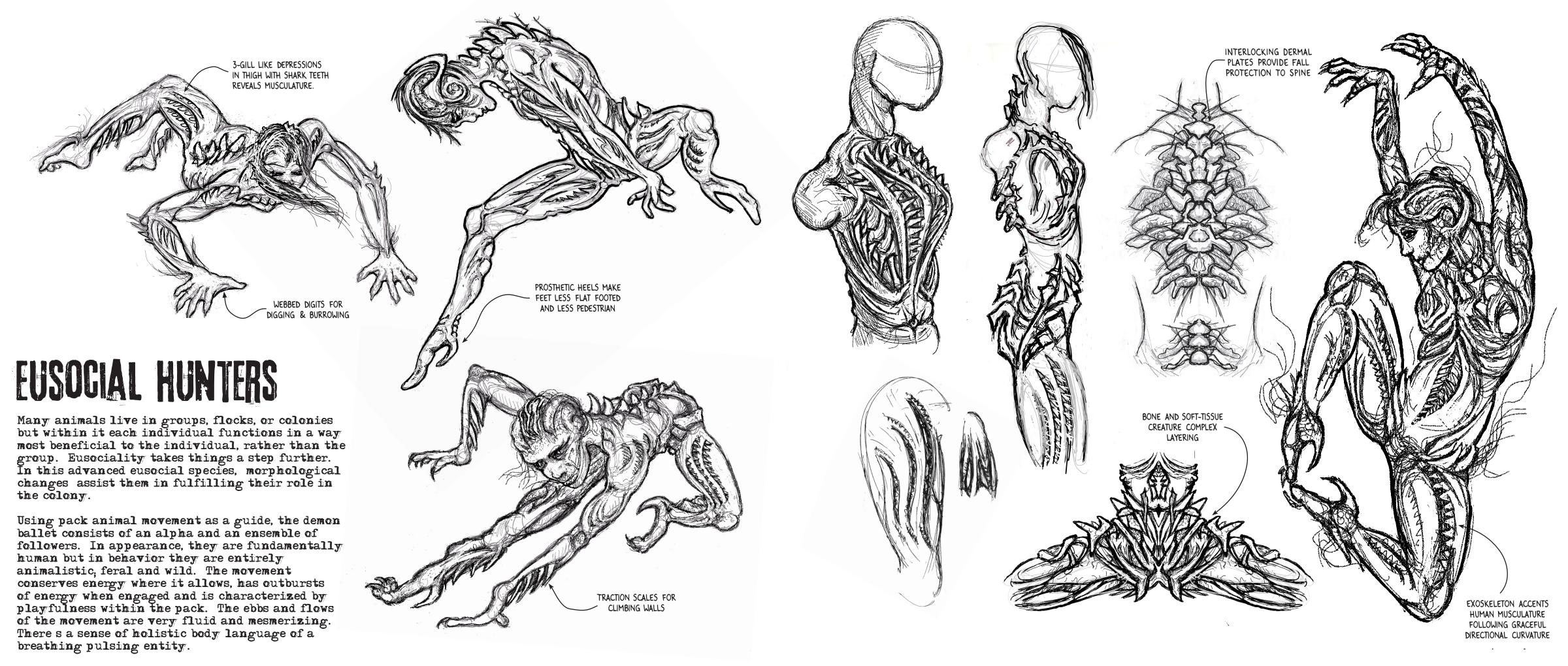
GRACEFUL TERROR

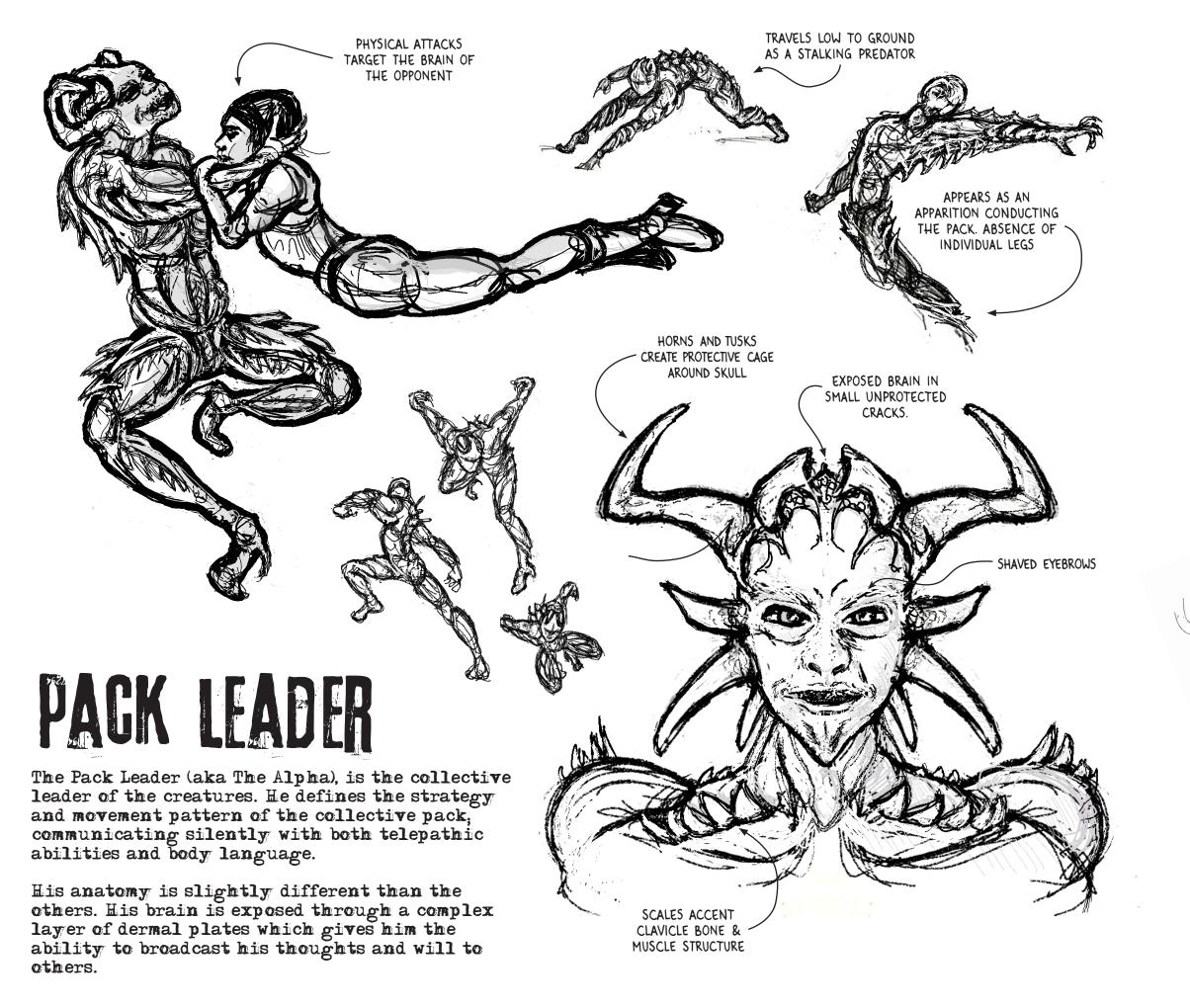
The guiding principle of both the aesthetic design and movement choreography is to elicit a sense of conflicting emotion of grace and horror. Using this contrast dynamic makes both extremes of the spectrum more powerful. Orchestrated group movement is reminiscent of a circus performance with spectacle and showmanship rather than shock violence.

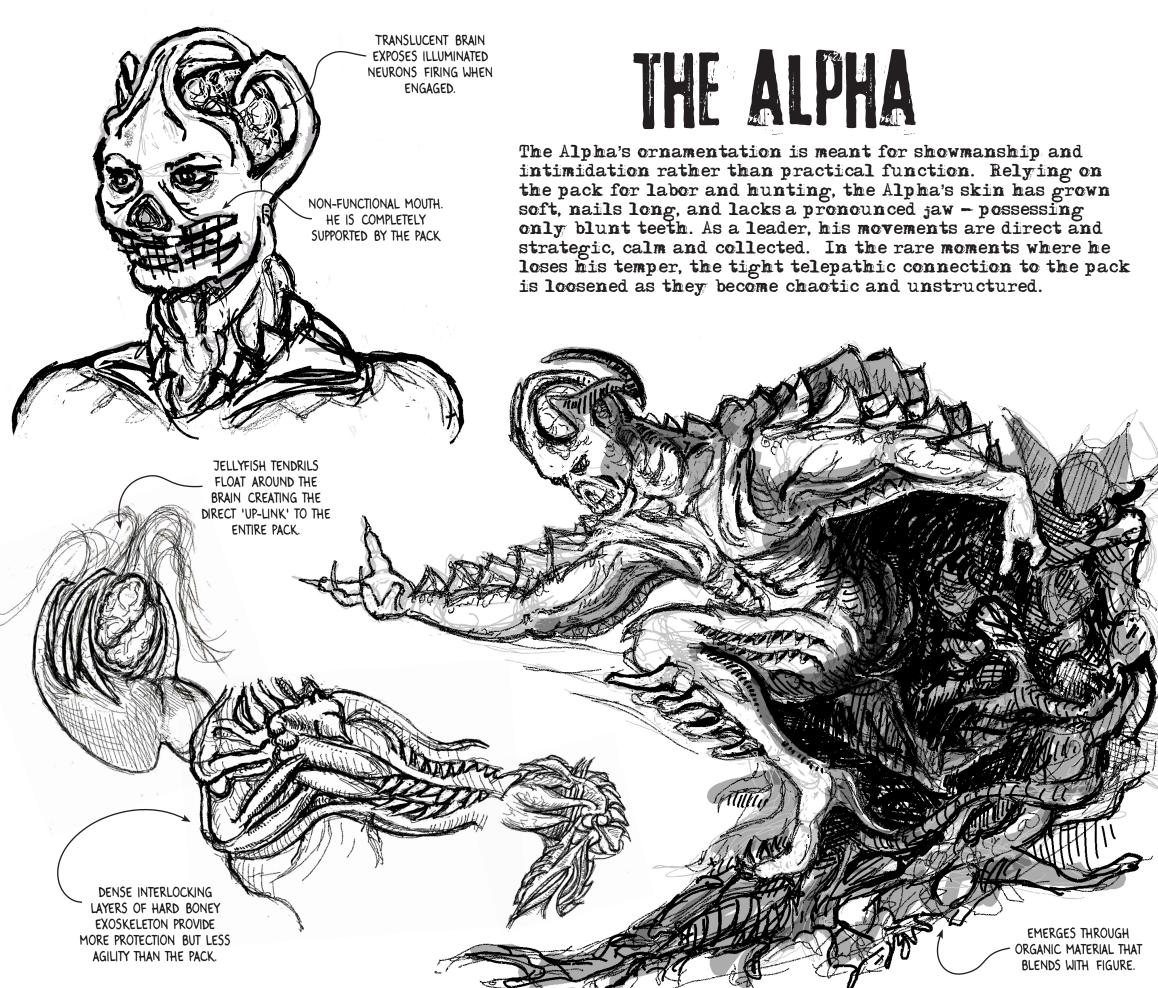
The costumes are not meant to be grotesque, but rather empowered exaggerations of the human form blended with an animalistic features. It s a combination of body-art branding, interspecies anatomy, self-applied warrior makeup and scarring that gives history of a harsh existence.



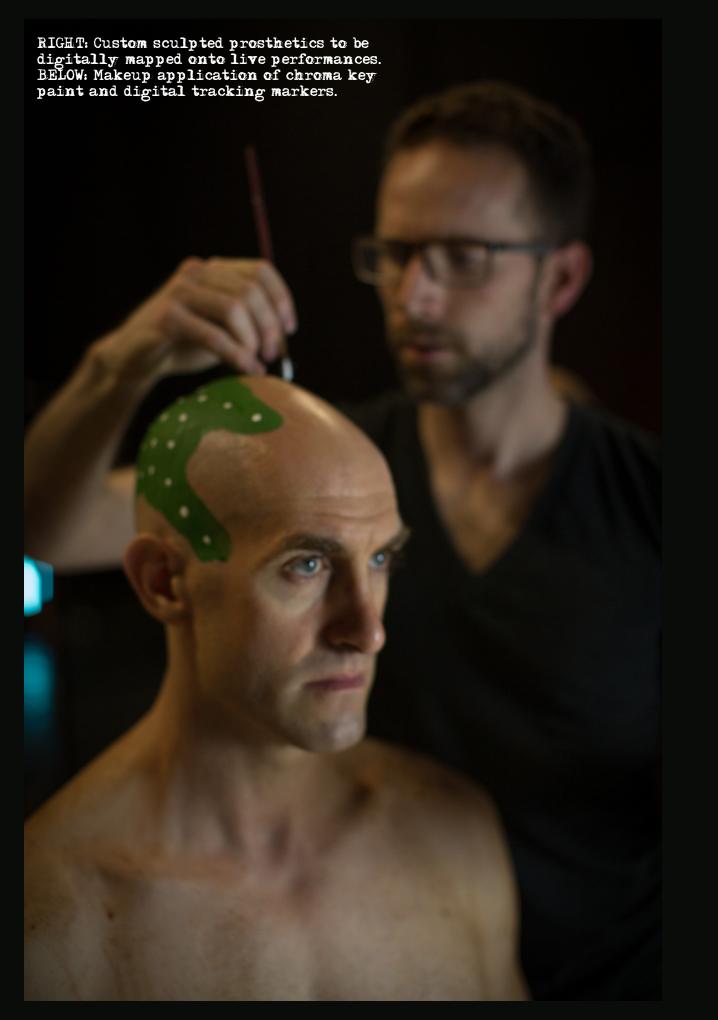
Dancer: Rissi Zimmerman Photo: Craig Baurley

















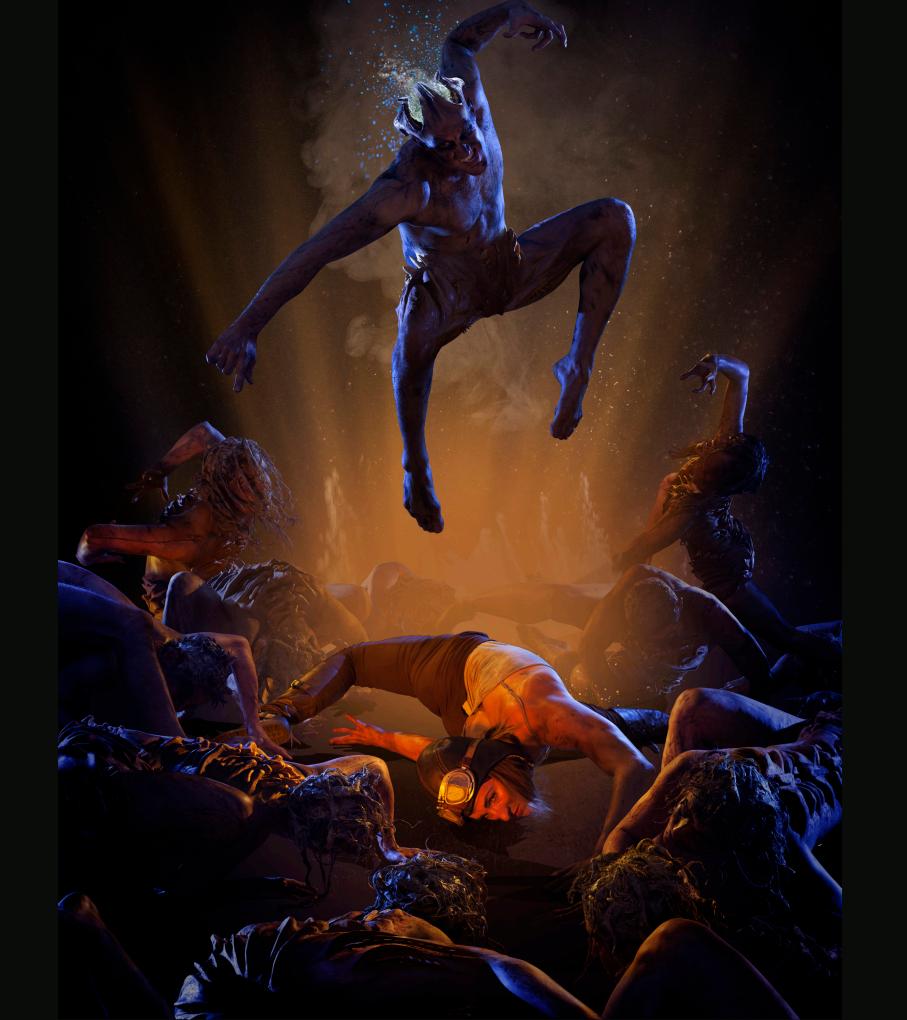




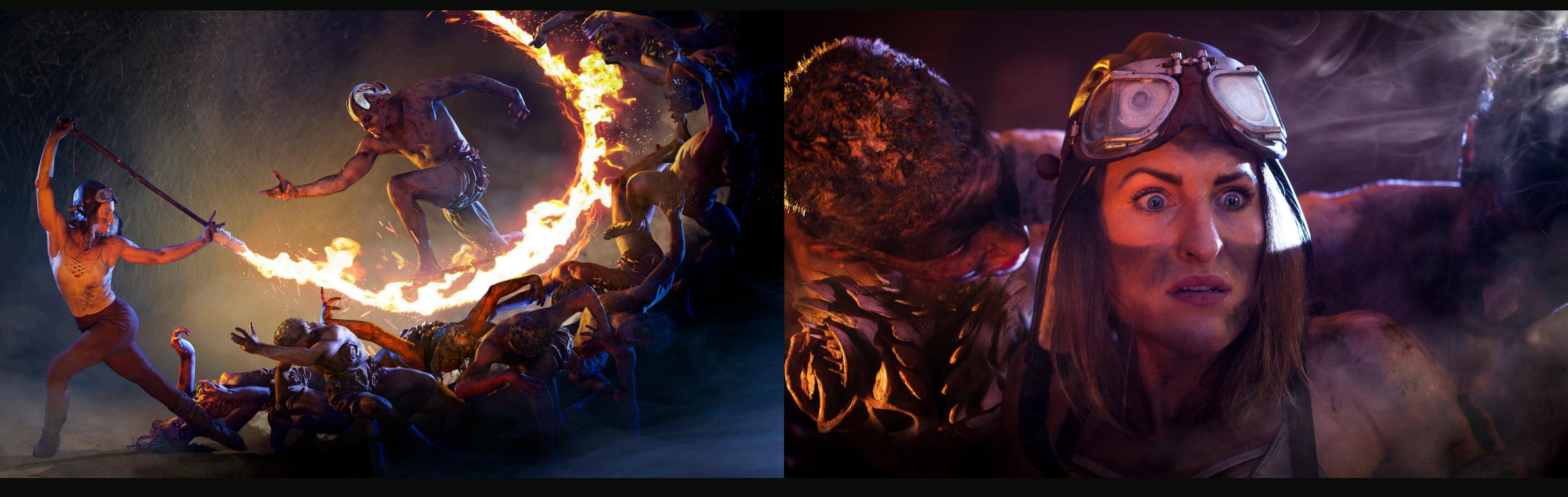












WAVE OF BODIES

The Demon Ballet uses synchronized pack movement, flaunting the discipline, the skills and the power of the Alpha. The pack gathers as one body around the Alpha, they pulse on the floor around him in a wave, carrying him towards his prey. They move in tight formation, flowing together, pushing through the bodies and negative space between. Then quickly spreading and flocking with the Alpha's gestures, shadowing his conducting wingspan.

The Queen of the Sky is an anti-hero, determined to survive by any means necessary. Separated from her companion and navigator, she mounts a rescue attempt only to endure immense physical and psychological trauma. Losing most of her humanity, she's driven to violence, desperation and insanity, evolving closer and closer into the Creature Ballet nemesis she despises.

BEASTLY HUMANITY



















SCREEN TESTING

Video Screen Test Shoot Diavolo Dance Studio, Los Angeles, CA

www.youtube.com/c/craigbaurleydancemovementfilms

DIRECTOR/ PRODUCER Craig Baurley

MOVEMENT DIRECTOR/PRODUCER
Jones (Welsh) Talmadge

STARRING:

Anne-Marie Talmadge

CREATURE CAST: Jones (Welsh) Talmadge Rissi Zimmerman Abbi Samson Lydia Purves-Ware
Livya Howard-Yashar
Maddy Beadle
Abe Meisel Jesse Smith Steven Jasso.

CAMERA OPERATOR Andrei Andreev

FIRST AD Mark Freiburger

ON-SET MAKEUP Ashley Rose Kamali-Jones

Joe Kaplan

Raquel Valencia Tom Barnett Shenandoah Harris



PREVIOUS WORK

Filmmaker Craig Baurley takes a new approach to visual effects, utilizing the talents of off-screen performers to directly enhance on-screen talent. The movement combines concepts of contact improvisation dance, gymnastics, slapstick, martial arts and partnering to arrive at a unique form of storytelling.



SPECIAL THEORY OF DUET DANCING IN SPACE-TIME

